

Central Blair Recreation & Park Commission



LAKEMONT PARK MENS' SUMMER BASKETBALL LEAGUE



TEAM REGISTRATION REQUIREMENTS

**MONEY AND ROSTERS WILL BE
ACCEPTED AT THE RECREATION OFFICE
MONDAY THRU FRIDAY FROM 8:15 AM TO 3:45 PM**

- 1) **1 CHECK** – (made payable to CBRC)
\$625 Entry Fee - plus \$20 Non-Resident fee (Fee includes \$100.00 Forfeit Fee), this is due by 3:45 PM, Friday May 22, 2026.
- 2) **SIGNED ROSTERS** must be handed in at the same time as your team's money is paid. Money will not be accepted if a signed roster is not turned in.
- 3) **MANDATORY RULES & SEEDING MEETING** –
Thursday, May 28, 2026 at 6:00 PM at Lakemont Park. You will be given your team's division at this meeting. A representative from each team is **required** to attend this meeting. **Any questions or concerns over division seeding will be addressed at the meeting. League play starts, Monday, June 8, 2026.**
- 4) **FORFEIT FEE** - Please, ask your sponsor if they would like to donate the forfeit fee or balance (\$100) to our scholarship fund. The donation would benefit low-income children to be able to participate in a Recreation Commission program at half the cost. The donation would be greatly appreciated - Thank You!

**THESE REQUIREMENTS WILL BE STRICTLY
ENFORCED, *NO EXCEPTIONS!!***

**CENTRAL BLAIR RECREATION AND PARK COMMISSION
LAKEMONT PARK MEN'S SUMMER BASKETBALL LEAGUE RULES – 2026**

Information:

- Payments of fees and rosters are accepted at the office, 2101 5th Ave, Altoona, PA 16602, Monday through Friday from 8:15 AM to 3:45 PM until **Friday, May 22, 2026** at 3:45 PM
- **Mandatory** league meeting is **Thursday, May 28, 2026**, at **6:00 PM**. A representative from each team **is required** to attend this meeting. You will be given your team's division at this meeting. **NO** money or roster changes will be permitted at this meeting.
- Schedules will be e-mailed to your team's representative. Hard copies can be requested by calling the office at 814-949-2231.
- Games will be played at Lakemont Park.

Fees

1. **Entry Fee** – The fee is \$625 (includes forfeit fee) per team plus \$20 for each person that is not residing within the Altoona Area School District. The non-resident fee is not intended as a penalty, but rather compensation for administering the program.
2. **Forfeit Fee** - A forfeit fee of \$100 is assessed prior to the league starting. If you do not forfeit a game, you will receive a refund of your money.
 - Forfeit 1 game - \$25 penalty – receive \$75 back
 - Forfeit 2 games - \$50 penalty – receive \$25 back
 - Forfeit 3 games - \$25 penalty and out of the league, no money will be returned

The total check for \$625.00, plus non-resident fees will be cashed. Each team will receive a refund amount of their forfeit fee at the end of the season and the amount of refund is determined by the number of forfeits committed during the season. Please allow fourteen days after the end of the season for your refund to be processed. If a team forfeits out of the League, each team below them in the standings will move up one position.

****Again, this year, ask your sponsor if they would like to donate the forfeit fee or balance (\$100) to our scholarship fund. The donation would benefit low-income children to participate in a Recreation Commission program at half the cost. The donation would be greatly appreciated. ****

3. The entry fee check for \$625, which includes the forfeit fee, and \$20.00 for each person that is a non-resident of the AASD is to be made payable to CBRC (Central Blair Recreation and Park Commission) and can be mailed or hand delivered to the office, 2101 Fifth Avenue, Altoona, PA 16602.

Schedules will be e-mailed to each team's representative.

Roster Information & Team Captain Responsibilities

1. **Rosters** – Each team roster is limited to 15 players. They will be used in determining divisions. **NO ADDITIONS** are permitted after **Tuesday, May 26, 2026**. If a person is on multiple rosters, they are eligible for only the team they play for first and the other teams will not be able to replace him. If a person does play for two teams, the second team he plays for will receive a non-payment forfeit. All players are eligible for playoffs.

2. **Uniforms** – Each team must have the same color shirts (uniform) and the number must be prominently displayed. At the start of each game, the team captain is responsible for making numerical changes with the scorekeepers.
3. **Rainouts** – You can check our Facebook Page.
4. **Rainout Schedules** - Rain-out schedules will be e-mailed to your team's representative. It is your responsibility to inform your team. Every person on your team is eligible to play in all rainout games, whether full or partial games. Rainout games are played throughout the season, which may necessitate a team playing two games on the same night.

Game Rules

1. **Game Times** – Games are schedule every fifty minutes. Games are:

Lakemont Park – (Mon-Thur) 5:30 pm 6:20 pm 7:10 pm 8:00 pm

2. **Grace Period** – There is a five-minute grace from the scheduled, start time before the game is forfeited. Each scorekeeper's watch is the official time on their court. (Ex. If your game is scheduled to start at 8:00, you will need five players **on the court** and ready to play by 8:05 **no exceptions**.) If the preceding game runs into overtime, your team must be on the court as soon as the game is finished. The five-minute grace time rule does not apply to the next game played following an overtime game.
3. **Clock** - Games will consist of two twenty-minute halves. The clock runs for the first 18 minutes of each half and will be stopped for all violations the last two minutes.
 - *When a technical foul is assessed during the game, the clock will stop during the shooting of the technical, free throws. The clock will start when the ball is put in play after the technical foul. If a foul occurs prior to the technical, the clock will run during the foul shots and stop for the technical shots.*
 - *Clock will continue to run inside of last two minutes of second half if team is leading by twenty points or more.*
4. **Overtime** – Three-minute overtime is played. The clock runs for the first minute and then stops for all violations the last two minutes.
5. **Time outs** – Each team will receive two timeouts per half. Time outs **CANNOT** be carried over to the second half. **ONLY** one time out will be given to each team for each overtime period.
6. **Possession** - After the initial jump ball, alternate arrow will be used.
7. **Dunking** - Dunking is permitted in this League, however there will be no dunking during pre-game warmups.
8. **Jewelry** – All jewelry must be removed before entering the game.

9. **Rules** - All other PIAA rules apply.

Fouls

1. Five personal fouls and a player is out of the game.
2. Seven team fouls result in one-plus-one. Ten team fouls result in 2-shots. Every technical foul does count toward each team's total fouls.
3. If a player is fouled on a three-point shot, that player will receive three free throws.

Technical

1. Receiving a technical foul will result in the following:
 - **Receive 1 Technical Foul** – A player is out to the finish of the current game and will sit the next game played. (The next forty (40) minutes.)
 - **Receive 2 Technical Fouls** – A player is out to the finish of the current game and will sit the next two games played. (The next eighty (80) minutes.)
 - **Receive 3 Technical Fouls** – The player is expelled from the League.

The league does keep track of all technical fouls and if a person plays without sitting for the required games, it will result in the team being assessed a non-payment forfeit, and the player still is required to sit out 40 minutes. Therefore, all technical fouls do accumulate through the season.

Example: A player can receive a technical the first night and sit the next game played, and then in the 3rd week receive another technical. That player will sit out the finish of the current game and the next two games played.

Fighting

1. Fighting between players will result in expulsion from the current game. At the discretion of the official, the player can receive a minimum two-game suspension.
2. Any player threatening an official, either physical or verbal, will be suspended until the matter is brought before the League Director and the Central Blair Recreation Commission staff. Final decisions will be made by the Central Blair Recreation Commission.

Eligibility

1. Players must be entering tenth grade.
 - a. Exception: A player in ninth grade may participate in the league if the following guidelines are adhered to:
 1. The player must have written permission from the parent/guardian and from the High School Basketball Coach and the Principal of the School.
 2. It must be guaranteed by the High School Coach that this individual will definitely participate on the senior high team for the upcoming season.
Only one ninth grade player is eligible per team.
 3. Violating the exception will result in the team forfeiting all remaining games, as well as, the player being suspended for the next year.